





# BRITTNAY ANDERSEN

## GAME DESIGN

### CONTACT

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-  Port Crane, New York 13833

### EXPERTISE

#### Technical Skills

Design and Art:

- Level Design
- System Design
- 2D Animation
- 3D Animation

Language:

- Blueprint
- C#
- C++
- Python

Engines and Software:

- Unreal Engine
- Visual Studio
- HTML
- CSS

Production Tools:

- Perforce
- Draw.io

### EDUCATION

#### Bachelor of Science: Game Design

##### Full Sail University Online

Aug 2022 - Current

GPA: 2.27

First to complete her Bachelor's degree in her family. Able to prove to herself that she is able to do it with autism.

#### Associate of Liberal Arts: Visual Communication Arts

##### SUNY Broome Community College

Aug 2022 - May 2022

### PROFILE

Brittnay Andersen is an experienced yet still seeking knowledge in Game Designing and Development. Brittnay is one to go above and beyond to achieve her goals and goals that are set in stone. She is well knowledgeable and if not, then she can seek the knowledge and skills she needs to achieve top performance to get her task done. She will bring to the table a detail-oriented professional skillset to improve and help your company grow and be outstanding.

### WORK EXPERIENCE

#### Freelance Designer

Freelance

July 2024

This game was created by one of the lessons that I had completed during a class a few months ago. View the first hour to see the beginning stage of the design. Now this would be a fully playable game. A demo and playable will be post later once completed.

#### Student Design

Full Sail University Online

May 2024 - July 2024

LEVEL DESIGN Adventure Project is a portfolio showcasing my expertise as a Game Designer. Here you'll view the process that I have taken over the course of the month in creating the beginning stages of level design. Along with that during the next stage of the process working with the level design adventure project, Myself and a team would be working together to create a full beta-tested game. With all of our designs. And change the block mesh into a design with great detail.

#### Student Design

Full Sail University Online

February 2024 - April 2024

Here is an assignment project of an RPG design style of a course assignment that took about three months to complete. This was a bit of trial and error due to some hard trouble trying to get some of the project right and run smoothly/ but in the end, I was able to pass the assignment with a 100% for the final project grade.

#### Student Design

Full Sail University Online

January 2024

Stock-O-Bot is a learning-based sandbox. That we used to learn the fundamental basics of Unreal Engine. The Project was a month-long short project to create. Full Sail Students had to create a small maze and add a trap to play through the maze and try to avoid the traps.

# BRITTNAY ANDERSEN

GAME DESIGNER

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TO WHOM IT MAY CONCERN,

Good day, my name is Brittney Andersen. Currently, I'm enrolled at Full Sail University. I'm in the process of completing my bachelor's degree. And I'm looking forward to starting my path in Game Design. After reviewing the current position that you have to offer in the field of Game Design, I just so happened to have the skills and knowledge to be a great candidate for the position. I'm confident that my skill and passion would be a perfect match for this role. I would be able to bring the playground of the company with my skill, knowledge, and strength, this included the following:

- Game design.
- Level design.
- System design.
- 2D and 3D animation
- Communication skills
- Programming language
- Unreal engine
- Time management
- Microsoft word processing

I would be happy to offer these skills and to be able to learn and gain more through your company if hired. I'm looking forward to having further discussions with you about this position. If you have any questions or would like to schedule an interview, please contact me by phone at (607) 304-0445 or by any one of the two emails listed [brittnay.andersen1996@gamil.com](mailto:brittnay.andersen1996@gamil.com). I have also enclosed my resume here for you to review. My portfolio is still in the works. But has all my most current class assignments and one project that I'm currently working on. I'm looking forward to hearing from you about the position and to be able to join your company in the end.

SINCERELY,



BRITTNAY ANDERSEN

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